DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Resp; 1/2 level; Reopening)

8-17HCP, new suit forcing at 1 level, jump raise preemp, cuebid = forcing raise, jump cubid = unbal raise 4+ support invitational

1 NT OVERCALL (2nd/4th Live; Resp; Reopening)

2nd pos. 15-18 2♣ Stayman, 4 suit transfers

4th pos. 9-14 2♣ Stayman, 4 suit transfers

JUMP OVERCALLS (Style; Resp; Unusual NT)

Style: weak 3-11HCP

Responses: natural

Unusual NT: 5+5+ two lowest unbid suits

DIRECT and JUMP CUE BIDS (Style; Resp; Reopen)

Mod Ghestem

(1MJ)→2MJ→5+5+♣&oMJ, 2NT→5+5+♣&♦, 3♣→5+5+♦&oMJ

(1♦)→2♦→5+5+♣&♠, 2NT→5+5+♣&♥, 3♣→5+5+♥&♠

(1♠)→2♦: →5+5+♥&♠, 2NT→5+5+♦&♥, 3♣→5+5+♦&♠

(1♠)-2♣: →NAT

Jump: asks stopper

VS. NT (vs. Strong / Weak; Reopening; PH)

vs.weak: HELLO x= penalty

x =5+mn&4cardMJ→2♣ pass or correct, 2♦ asks MJ, other to play

2♣ = 4+♠ & 4+♥→2♦ relay

2♦ = 6+♠ or 6+♥

2♥ = 5+♥ & 4+mn

2♠ = 5+♠ &4+mn

2NT= 5+5+♣/♦→3♥asks shortness

VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)

over weak two's, Multi, Muiderberg, 3level preempts: Leaping Michaels

Double = T/O Lebensohl(slow denies)

2NT=15-18→Transfers ♦ ♥ ♠(tr to opp suit Stayman)3♠→♣/♦

vs.3NT gambling x=power, rest same as vs. 1NT

VS. ARTIFICIAL STRONG OPENINGS

X = 4+4+ ♥/♠

1♦/♥/♠/2♣= nat

2♦ = 6+♠ or 6+♥

2♥ = 5+♥ & 4+mn, 2♠ = 5+♠ &4+mn

1NT= 4+4+♣/♦

OVER OPPONENTS' TAKEOUT DOUBLE

Cappelletti

xx = 9+ usually without support

1♥/♠ - (x) - 2NT = 11+ with 3+support

1♥/♠ -(x) - new suit at the 3rd level FIT SHOWING JUMP

1♠/♦ -(x) - inverted minor

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	3rd/5th	3rd/5th
NT	2nd / 4th	2nd / 4th

Other : 9 & 10 promissing

Reverse Smith: small confirms

LEADS

Lead	Vs. Suit	Vs. NT
Ace	Ak(x), Ax, asks attitude	AK(x), Ax, asks attitude
King	KQx, AK(x) asks count	KQx, AK(x) asks count
Queen	QJ10x QJ9x Qx	KQ10(x) QJ10x QJ9x Qx
Jack	J109x J108x J10x	J109x J10x J10
Ten	AQJ10x ,AJ109, KJ109x	AQJ10x ,AJ109, KJ109x
	Q109x, 10x	Q109x, 10x
Nine	9x	9x
X	HxX, HxXx, xxXxxx, xxX, Xx	HxX, HxxX, xXxxx, Xx

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
Suit:1st	small N/high P	small O/high E	Italian
2nd			
NT: 1st	same	same	Lavinthal
2nd			

King asks unblock or count

Reverse Smith against NT

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Style: natural, 11HCP + shape or very strong

Responses: natural

Reopening: can be weaker

SPECIAL, ARTIFICIAL & COMPETITIVE DOUBLES

negative, response, competitive, Lightner

0 tricks x against slam in 2nd pos. in possible sacrifice situation

REDOUBLES

control showing xx if opponents x cuebid

PSYCHICS : rare

WBF Convention Card

Category: Green

NCBO: Belgium

Players: G. Cassart 1766 JP DE WULF 0717

Event: All

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5 card major

Better Minor

1 NT opening:15-17 HCP

2-over-1MJ response: Forcing Game

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

2 ♣ 4+/5+ or 5+/4+♥/♠ weak/any semiforcing, NT 22-23

2 ♦ 6+♥ or ♠/ any gameforcing, NT 24+

2 ♥ 5♥ & 4+ ♣/♦

2 ♠ 5♠ & 4+ ♣/♦

2NT 20-21

3 ♣ ♦ ♥ ♠ preempt

3 NT Gambling: closed minor 7+

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

1♣ - (1♦) - 1♥ = 4+♥

1♦ - (1♥) - 1♠ = 4+♠

(1♦) - pass - (1♥) - 2♥ = NAT

1NT - (2♣) Landy →x=penalty in one or both MJ,2♥/♠=stopper

→2NT/3♣=Rubensohl

→3NT=to play

1NT - (pass)- 2♣ - (x) → pass no ♣stop

(then XX=Stayman and MJ in transfer)

→xx good ♣'s,(then →2♦ to play, 2♥=pass or correct)

→2♦ no 4card♥/♠, ♣stop

→2♥/♠ 4card, ♣stop

Leaping Michaels: (2/3♦)→4♣=♣&M,→4♦=♦&M over Multi

♥&♠ over 3♦

(2/3♥)→4♣=♣&♠,→4♦=♦&♠

(2/3♠)→4♣=♣&♥,→4♦=♦&♥

(3♣)→4♣=♥&♠,→4♦=♦&M

Cappelletti: 1♥/♠ - (x)

1NT→ transfer to ♣(either a ♣ suit or a raise with ♣ values/length)

2♣→transfer to ♦ as above

2♦→transfer to ♥ if 1♥ opening 8-10 raise, if 1♠ as above

2♥→ if 1♥ opening 4-7 raise, if 1♠ 8-10 raise

HELLO: X→12+; 2♣ → 5+mn&4cardMJ; 2♦→5+♥

2♥→4+/5+ or 5+/4+♥/♠; 2♠→5+♠; 2NT→5+♣

3♣→5+5+♣/♦

3♦→5+5+♥/♠

Opening	Artificial	Min.	Neg DBL	Description	Responses	Subsequent Auction	Competition and Passed Hand Bidding
1♣		2	4♥	10-22 HCP	1 NT 8-10, 2NT Flip-Flop 3-7, 5+♣, Walsh	1♣ -2♣:→2new suit stopper,→2NT 12-14 or 18-19,→3♣ weak	over x →inverted minor
					Inverted Minors:	→3new suit Splinter,→3NT 18-19	→2NT=Flip-Flop= 5+♣ 3-7
					2♣→11+ 5+♣, no 4♥/♠	1♣ -3♣: →3new suit shortness	over1NT overcall→Staym&transfers
					3♣→7-9 5+♣, no 4♥/♠	Two Way Checkback	over suit →new suit forcing, inverted minor
					2♦/♥/♠→ 6+weak, 3♦/♥/♠→6+ invitational(good suit!)	Two Way Romex	
1♦		4	4♥	10-22 HCP	1NT 6-10, rest see 1♣opening	1mn-1MJ-2NT →3♣ puppet, 3♦ Forcing Game	
1♥		5	4♦	10-22 HCP	2♥ → 7-9, 2♠→6+weak		over x →2NT = 11+ 3+support
					2NT→3♥ 10-11		→Cappelletti
					3♣ →4+♥ 6-9, 3♦ →4♥ 10-11, no shortness		→3new suit fit showing jump
					3♠ →4+♥11-12, any shortness	3♠ →3NT asks	over 1NT overcall: Transfers
					3NT/4♣/4♦ →13+, shortness ♠/♣/♦		over 2NT both minors:→3♣/♦Forcing♥/♠,→ 3♥/♠ NF
1♠		5	4♦	10-22 HCP	see 1♥ opening	see 1♥ opening	see 1♥ opening
1NT			3♠	15-17 HCP	2♣→nonf Stayman, 2♦/♥/→Transfer♥/♠/	1NT-2♣-2♦-3♥→Smolen 4♥&5♠	over X →system on
					2♠→Transfer ♣, 2NT→Transfer♦,3♣→5+5+♣/♦ weak	1NT-2♠-2NT=max →3♦/♥/♠ →shortness	→XX=puppet to 2♣
					3♦→5+5+♣/♦ GF→3♥asks shortness	1NT-2♦:-2♠/3♣/♦→max&4♥(3/4♦ re-transfer)	over suit →Lebensohl(slow denies)
					3♥→3154 or 3145,3♠→1354 or 1345	2NT→max&3♥(3♦ re-transfer);3♥→min & 4♥	
					4♣→Gerber; 4♥/♠→ to play	1NT-2♦-2♥→3♠/4♣/♦Splinter, →4♥mild slam inv	
2♣	X			I. 4+/5+ MJ weak	2 ♦→choose your MJ		
				II.Any semiforcing, NT 22-23	2NT→Forcing		
2♦	X			I. weak two in MJ	2♥→pass or correct, 2NT→Forcing		
				II. Any Game Forcing, NT 24+	4♣→transfer your suit, 4♦→bid your suit natural		
2♥		5		Muidenberg	2NT→Forcing, 3♣→pass or correct		
					new suit nat, forcing		
2♠		5		Muidenberg	2NT→Forcing, 3♣→pass or correct		
					new suit nat, forcing		
2NT			3♠	20-21 HCP	3♣→Puppet,3♦/♥→Transfer♥/♠	3♣:→3♦=1or 2 4card MJ(4♣→asks mn,4♦→ bothMJ)	
					3♠→transfer♣,4♣→transfer♦, 3NT→5♠4♥	→3♥=5♥,→3♠=5♠	
					4♦→6+♥,4♥→6+♠(slam)	→3NT=no 4card, no 5card M(4♣→asks mn suit)	
3♣		6		preempt			
3♦		6		preempt			
3♥		6		preempt			
3♠		6		preempt			
3NT	X			gambling , no outside A or K	4♣→pass or correct, 4♦→asks shortness	4♥/♠→shortage ♥/♠,4NT→2272, 5♣→shortage ♣or♦	
4♣		8				**HIGH LEVEL BIDDING**	
4♦		8				RCKB 4130	
4♥			7	preempt		DOPI	
4♠			7	preempt		Josephine 5NT→6 in agreed suit with 1 top honor,→7 with 2 top honors	
						Exclusion KC = 0, 1, 2, 3...	