DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

Level 1 7+HP with top cards, 4+

Level 2 6-card 11/17 or 5-card top cards and 13+

X= (light) opening

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd pos.15+/18-

4th pos.11/14

Responses : same as opening

JUMP OVERCALLS (Style; Responses; Unusual NT)

Natural, weak, 6/10 good hand till opening vul vs non vul

Jump at level 3 preempt

Reopen: idem

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

On 1C opening; cue nat, 2♦ =majors. 2♥/♠=nat. weak 6-card. 2NT= lowest. 3♣ = ♦/♠

On 1D : cue=majors, 2♥/♠=weak, 2NT=lowest

On 1M ;cue =M'+ ♣ 2NT = lowest, 3♣ = M' + ♦

VS. NT (vs. Strong/Weak; Reopening;PH)

MultiLandy : X = pen. 2 ♣ = majors ,

2 ♦ = M6, 2M = 5+card+m (Muyderb;) 2NT = min. 2 suiter

Strength = variable at own risks, depends on vulnerability

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

natural, Leaping Michaels

X TO except against very aggressive preempt

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

CRM on strong 1♣

OVER OPPONENTS' TAKEOUT DOUBLE

Cachalot

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	3/5 – Top of sequence	Count
NT	4th best– Top of sequence	Count
Subseq		

Other:

LEADS

Lead	Vs. Suit	Vs. NT
Ace	Asks signal	Asks signal
King	Asks count	Asks count or unblock
Queen	QJ, Asks signal	QJ, Asks signal
Jack	RV10x, V10, V10x,	RV10x, V109, V10x,
10	10x, 109x	A109x, R109x, Q109x, 109x
9	9x, 98x	A98x, R98x, Q98x, V98x
Hi-X	Even nr of cards	Top of nothing
Lo-X	Odd nr of cards	4th best

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
1	Low enc.	count	Lavinthal
Suit 2			
3			
1			
NT 2			
3			

Signals (including Trumps): Lavinthal

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

10+ Response cue-bid = 11+

Reopening 1NT 11/14

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Good/Bad

Cachalot

W B F CONVENTION CARD

CATEGORY: NATIONAL CHAMPIONSHIP D1
NCBO: C-PERRON 2
PLAYERS: Thomas MONTICELLI 71845
Romain MONTICELLI 71846

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Majors 5

Walsh

1NT 15/17 (5M possible)

2/1 FM

Cachalot

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2 ♣ Weak ♦ 6 cards or game forcing

2 ♦ 6-card ♥ or 5♥+5m 6/10 HP or Acol ♣ /♦ ♣ or both M strong

2 ♥ 6-card ♠ or 5♠+5m 6/10 HP or Acol ♥

2 ♠ 5+/5+ ♣ ♦ 6-10 or Acol ♠

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

PSYCHICS: rarely

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4♥	11+	Walsh	Double 2	Cachalot, jump fits
					2♣ I,verted : Invit + ; 3♣ = preempt 1SA = 8-10		
1♦		4	4♥	11+	2♦ Inverted : Invit + ; 3♦ = preempt	Double 2	Cachalot, jump fits
					2SA : 11-14 S, 3-4 cards 3M : 4c 6-10 S 3♠(on 1♥)/3SA(on 1♠): splinter void 3SA(on 1♥)/ 4♣/4♦/4♥ (on 1♠) : splinter singleton		
1♥		5	4♥	11+		2/1 FM, Gazzili	Drury, jump fits
1♠		5	4♥	11+		2/1 FM, Gazzili	Drury, jump fits
INT				15-17HP, 5M possible	2♣ Stayman, 2♦/♥/2SA transfers, 3♣ Puppet 2♠ ♣ transfer or 8/9 REG		Rubensohl
2♣	yes		Pun.	Weak ♦ 6-card Game forcing or bal. 23-24	2/3♦ pass/correct Other bid forcing	2♥ two-suiter 4+ ♥ or bal 23-24 ; 2♠ two-suiter 4+ ♠, 2NT 24+ 3X strong with 6+ suit	X punitive
2♦	yes		4♥	Weak ♥ 6-card or weak 5♥ +5m Both majors strong Strong one-suiter ♣ or ♦	2♥ pass/correct 2♠, 2NT F1 3♣, ♦, ♠, transfer 6+ good suit	2NT 5♥ +5m, 3m Acol, 3M both majors strong	
2♥	yes		4♥	6-card ♠ or 5♠+5m 6/10 HP Acol ♥	2♠ pass/correct, 2NT strong relay 3♣, ♦, ♥, transfer 6+ good suit	2NT 5♠ +5m 3m Acol ♥	
2♠	yes		4♥	5+/5+ ♣ ♦ Acol ♠	2NT forcing relay 3X= to play	3m weak with both minors, 3m Acol ♠	
2NT			Pun	21/22 balanced	Puppet stayman, transfers		
3♣		7(6)		nat. preempt 1st & 2nd pos.constructive			
3♦		7(6)					
3♥		7(6)					
3♠		7(6)					
3NT	X			Gambling, closed suit			
4♣	X	8(7)		Namyats			
4♦	X	8(7)		Namyats			
4♥		8(7)					
4♠		8(7)					
4NT	X			minors			
5♣						**HIGH LEVEL BIDDING**	
5♦						RKCB : 41/30, exclusion BW, D0P1/R0P1, DEP0/REP0	
5♥							