

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS		EBL Convention Card ♠♣♥♦
OVERCALLS(Style; Responses; 1/2level; Reopenings)		OPENING LEADS STYLE		
can be light at the 1-level with a good suit		Lead	in Partner's Suit	
sound 2 level overcalls except 2♣ over 1♦	Suit	3th-5th	3th-5th	
	NT	Attitude	3th-5th	
	Subseq	Remaining count	Remaining count	Category: green
	Other:	Second highest from bad suit		Country: Belgium
				Event: All Events
				Players: Nic Van den Bergh (13494) , Anke Van den Bergh (31243)
1NT OVERCALL (2nd/4th Live; Responses; Reopenings)		LEADS		SYSTEM SUMMARY
(15)16-18 direct seat, 10-14 balancing seat	Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE
	Ace	AK+, asks attitude, Ax	AK+, asks attitude, Ax	5♠5♥4♦2♣ opening
	King	KQ+, AK+, asks count, Kx	KQJ9+, AKJT+,KQT9+, (strong suit)	2♣=weak♦ or any strong
	Queen	QJ+,Qx,(KQx), asks attitude	QJ9+, QJT+KQT+, Qx	2♦=weak ♥ or weak ♠ or any strong
	Jack	JT+, Jx	JT9+, JT8+,Jx	2♥= weak, ♥+♠
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	KJT+,T9+,Tx	KJT+,T9x,T98+,T97+	2♠= weak, 5♠ and 4+minor
1-Suit: pre-emptive	9	KT9+,QT9+,98+,KT9+	AT9+,KT9+,QT9+,98+, KT9+	1NT Openings (14)15-17 HCP
2-Suit: 2NT shows lowest(5+,5+)				Can contain 5c Maj, 6 c min and (rarely) stiff honor
				2 OVER 1 Responses: Game-forcing
Reopening: 2NT= 18-19	SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE
DIRECT and JUMP CUE BIDS (Style; Responses; Reopenings)	Partner's Lead	Declarer's Lead	Discarding	2♥= ♥+♠ weak
cuebid shows majors or major + unknown minor (5+,5+)	Suit:1 UDCA	UDCA	roman discard	transfer over 1♣
jump cuebid asks stopper for 3NT	2nd lavinthal	UDCA	lavinthal	inverted drury
	3rd			
	NT: 1st UDCA	UDCA	roman discard	
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd count	UDCA	lavinthal	
multi landy, landy in balancing seat	3rd			
double by passed hand shows a long minor	Signals (including Trumps):			
against weak NT,multi landy x=14+ direct seat 11+ balancing seat	UDCA,lavinthal			
	DOUBLES			
	TAKEOUT DOUBLES(Style;Responses;Reopening)			
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	can be lighter with good shape			
x= t/o,lebensohl after				
leaping michaels				SPECIAL FORCING PASS SEQUENCES
4NT= lowest, 4M cue=stronger with minors(4NT=weaker)				
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
	card showing double on bids with unknown suits(multi,weak NT,...)			
	support (re)doubles			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
				Points mentioned are a good indication. Might be up or downgraded.
OVER OPPONENTS' TAKE OUT DOUBLE				
xx= 10(9)+ and penalty oriented				Psychics: possible

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♣		2	4 ♦	11+ 1 ♣	1♦=4+♥, 1♥=4+ ♠, 1 ♠=balanced or ♦, 1NT=8-10	accepting transfer on 1level=3card or 4card unbal	
					2♣=10+with ♣	accepting transfer on 2level=4card, 11-14 bal	
					2NT=0-6 with ♣, 3♣=6-9, 3x=preempt		
					2 ♦♥/♠ = 9-11pt, 6c		
1 ♦		4	4 ♦	11+ 1 ♦	1♥/♠ = natural, 2♣=GF, 2♦=10+ with♦, 2M= 9-10pt, 2NT=11-12		
					3♣= natural invite, 3♦=6-9 3M=preempt		
1 ♥ / ♠		5	4 ♦	10+ can be lighter in 3th seat	1NT=Semiforcing, 2x=GF, 2M=8-10, 2♦♥ min fitted or MF ♦♥	over 2NT: 3♣ shows singleton (6 steps), 3♦ shows	inverted drury: 2♣-2♦(Strong)
					2NT= GF with 4card fit	void(6 steps), 3M=max, 3OM=14-16 not balanced, 3NT min	rebid of 2M is weak
					3♣=9-11 w 6♣, 3♦=9-11 w 6♦	3NT=11-14 bal, 4x=55 11-14, 4M=10-12 unbal	
					3♥/4♣/4♠ Splinters		
					1♠-pas-4♥ is to play (3♥=splinter over 1 ♠)		
1 NT				(14)15-17 HCP	2♠= stayman, could be weak	Smolen, 2♠ minor suit asking in 2♣-2♦-2♠	
				Can contain 5c Maj, 6 c min and (rarely) stiff honor	2♦♥/2NT= transfers ♥/♠/♦, 2♠ = asks strength (Balanced limit or ♣)	superaccept on ♥/♠: bid Ax or xx,3M=min. 2NT=rest	
					Fit on 3 level = slem going		
					3 ♥/♠= 3433/4333		
2 ♣	x	0	4 ♦	weak with 6card ♦, 5-10HP normally	2♥/♠= inv. Non-forcing, 3♥/♠=forcing		
				GF ♥/♠, SF all suits, GF 2-suiter ♠+lower, ♥+lower	2NT= strong relay, 3♠=nat forcing		
				22-23 BAL or 26+ BAL	3/4/5♦= to play		
2 ♦	x	0	4 ♦	weak with 6card ♥ or 6card ♠, 5-10HP normally	2NT= strong relay, 3♠/3♦ forcing	over 2NT: 3♠=min ♥, 3♦=min ♠	
				GF any one suiter	2♥, 2♠, 3♥, 3♠ = pass/correct	3♥=max ♠. 3♠ = max ♥, 3NT = AKQxxx in a major	
				24-25BAL	4♠ = bid your suit in transfer, 4♦ = bid your suit, 4M = to play		
2 ♥	x	4	-	Weak, ♥ + ♠ (4/4 non vul), normally 5-10HP	2NT GF relay, 3♠= nat, forcing, 3♦ = invitational with at least 1 major	over 2NT: 3♠= any min., 3♦= max 5/5, 3♥/♠ max	
					3/4♥♠= to play	with 5♠♥, 3NT=4/4 max, 4♠/♦=void	
2 ♠		5	-	Weak, 5♠, 4+ minor, 5-10HP normally	2NT asks, 3♠= pass/correct, 3♦ = transfer ♥, 3♥ = invite with ♠	over 2NT: 3♠/♦= min ♠/♥, 3♥/♠ max ♠/♦, 3NT = 5044	
					3♠ = TP, 4♠ = p/c		
2 NT			-	(19)20-21	3♠=puppet, 3♦♥=transfer ♥/♠, 3♠=minors		
					3NT=TP, 4♠/♦ = natural, 4♥/♠= nat, light slem try		
3 ♣		(6)7	-	Preemptive, 5-10HP normally (first and second hand constructive)			
3 ♦		(6)7	-	Preemptive, 5-10HP normally (first and second hand constructive)			
3 ♥		(6)7	-	Preemptive, 5-10HP normally			
3 ♠		(6)7	-	Preemptive, 5-10HP normally			
3 NT		7	-	Gambling, normally solid minor		DOPI/ROPI	
4 ♣		(7)8	-	Preemptive, 5-10HP normally		Exclusion RKCB(41 30 2 without Q, 2 with Q)	
4 ♦		(7)8	-	Preemptive, 5-10HP normally			
4 ♥		(7)8	-	Preemptive, 5-10HP normally		Mixed cuebids, splinter	
4 ♠		(7)8	-	Preemptive, 5-10HP normally		RKCB(41 30 2key cards without Q , 2 with Q)	
4NT				6/6 minor			