DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

Level 1 7+ with top cards if 7-10 HP), (5+ cards) rarely 4

Level 2 6+card 11/17 or 5- card 14+ not vul

Jump overcall : weak 6 card preemptive

Double jump : 7 card non forcing, preemptive

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

In 2nd 16-18 May be 15- 18 After minor opening

Reopening in 4th pos.10-14 H

Responses like opening

JUMP OVERCALLS (Style; Responses; Unusual NT)

Reopen:

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Unusual NT : 1NT min 5+ and M'other mah 4th after 1M – 1M

VS. NT (vs. Strong/Weak; Reopening;PH)

Multi Landy vs strong NT

Double :pun. + natural overvall vs weak NT 12-14

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Take out double, cue-bid = 2suiter, NT natural 16-18

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

natural

OVER OPPONENTS' TAKEOUT DOUBLE

Redouble : 10+ and 2 other 4 card suits

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	Top of sequence	3rd-5th
NT	Top of sequence	3rd-5th count
Subseq	low encouraging	

Other: Lavinthal behind dummy's single

LEADS

Lead	Vs. Suit	Vs. NT
Ace	Ax, AKXX, Asks signal	Asks signal
King	AKXXX, KQ, Asks count	Asks count or unblock
Queen	QJ, Asks signal	QJ… Asks signal or KQx
Jack	RJ10x, J10, J10x	J109, J108, AJ10X, KJ10X
10	10x, 109..	A109x, K109x,Q109x, 10x
9	9x..	9x..
Hi-X	Pair nr of cards	idem
Lo-X	Unpair nr of cards	idem

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
1	low enc.	count	Roman discard
Suit 2	count		Lavinthal
3			
1			
NT 2			
3			

Signals (including Trumps):

Smith signal

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

10+HP,opening value behind opening,

cue-bid response or double of opp's fitted suit : 11+ positive

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

RDBL in 4th position: 10+

Cue bid of opponent's overcall : fit limit+

W B F CONVENTION CARD

CATEGORY: DIV 3D

NCBO: CERCLE LIEGE PERRON 7

PLAYERS:

WYNEN Christian 03418

LACHAPELLE Jean-Louis 01365

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

MAJ 5th - ♦4th

1NT 15/17

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

T-Walsh

Openings :

2 Clubs Multi Weak 5-4 or 5-5 Maj. or semi strong any

2 D Multi : Weak Major 6-suit or GF

2 H Muyderberg 5H/4+min, 5-9 HP

2 S Muyderberg 5H/4+min, 5-9 HP

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	yes	2	neg	10+HP	1♦=4+/1♥=4+/1♠=4♦3/1NT:=4+♣,2♣ Inv. Fit FG	Double 2 convention after 1-1-1	
					2♦=limit fit♣ 2M= 5♠/4+♥=5-7&8-10,3♣= fit pree		
1♦	yes	5exc tric	neg	10+HP	1 level Nat, 2♦=fit FG, 2M= 5♠/4+♥=5-7&8-10,	Double 2 convention after 1-1-1	
					3♣= fit♦ limit, 3♦=fit pre-empt, 3M= void FG♦	after 1 NT:2♣ may be 3 cards	
1♥		5	neg	10+HP	1NT forc., 2♦=nat or weakfit, 2♥=fit 8-10, 3♥=pr.fit		
					2NT=fit 11+, jump=4 card fit mini splinter		
1♠		5	neg	10+HP	Double jump=splinter 12-15, 3♥=weak preempt.fit		
1NT		15-17		15-17HP 5card Maj, 5m422	2♣ weak or strong Stayman, 2♦/♥/♠/3♣ transfers		
				6m322, King single possible	2NT= Nat, 3M =single M 4NT= quant.		
2♣	yes	0		Weak5-4 or5-5 Maj., semi-	2♦=asks choice 2NT forcing 16+		
				strong unicol, bal 22-23,			
2♦	yes	0		Weak M6-card or GF	2♦ relay, 2♠= pass-corr	2NT 24+, 3X =GF	
					2NT forcing relay 16 HP +	Response inversed suit respective weak w s s	
2♥	yes	5	neg	5-9 HP H+min	2NT forcing relay 16 HP +, 3♣= Pass-Corr.		
2♠	yes	5	neg	5-9 HP S + min	2NT forcing relay 16 HP +		
2NT				20/21 balanced	Puppet stayman, transfers		
				MAJ 5 Poss.			
				Min 6 poss.			
3♣		(6) 7	neg	nat. preempt			
3♦		(6) 7		1st & 2nd pos.constructive			
3♥		(6) 7					
3♠		(6) 7					
3NT		7		Gambling, closed suit	4♣= Pass-Corr		
4♣		8		preempt			
4♦		8		preempt			
4♥		6					
4♠		6					
4NT							
5♣						HIGH LEVEL BIDDING	
5♦							
5♥							
5♠							