DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

1x : 7-15 dhp

2x : 10+ dhp

Re-open at the out-pass with X (10+)

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

1NT overcall shows 15- 17/18 hp, system on

In 4th hand: 11-14 hp

2NT overcall after weak 2 shows 15- 17/18 hp, system on

JUMP OVERCALLS (Style; Responses; Unusual NT)

Weak

Unusual NT (2 Lowest Suits)

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Cue-overcall is showing 5-5 in 2 highest suits

Cue at 3 level asks stop

VS. NT (vs. Strong/Weak; Reopening;PH)

2♣ = bicolor: both majors 5+/4+ (landy)

2♦/2♥/2♠ = 6+ card (or good 5 card)

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

3SA/3-level Cuebid: 6+krt Min, with/without stopper

Unusual 4NT (2 Lowest Suits) / 4min cuebid, both maj.

Natural (dbl = 12+ balanced or 18+)

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

natural

OVER OPPONENTS' TAKEOUT DOUBLE

Natural/truscott

Jump = weak

Tend to be shape oriented.

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	Small promises pic	Small promises pic
NT	4th best	Small promises pic
Subseq		

Other:

LEADS standard

Lead	Vs. Suit	Vs. NT
Ace	AKx.., Ax, A,…	AKQ..,AKJ, AQ10, …
King	AK, KQ..	KQJ, KQ10..
Queen	QJ10.., QJ9..	Id
Jack	.J10..	J109.., J108..
10	T9.., top of nothing	1098.., 1097..
9	98.. top of nothing	98x
Hi-X	Denies picture or 2/4/6	Id
Lo-X	Promises picture, or 1/3/5, or MUD	Id

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarers Lead	Discarding
Suit 1	High = enc	none	Lavinthal
2	"	"	"
3	"	"	"
NT 1	High=even, low=un	"	"
2	"	"	"
3	"	"	"

Signals (including Trumps): Lavinthal

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Ropi Dopi

W B F CONVENTION CARD

CATEGORY: ALL EVENTS
NCBO: WBF / EBF/ BBF / VBL
PLAYERS: AGTEN JURGEN 27454
RYNDERS BART 31393
VAN DEN MEIRACKER JEANNE 33205

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

NATURAL 5542 : RULE OF 20

STRONG 1NT (15-17HP, possible 5-card major and off-shape) Niemeyer

2C = (Semi) GAME FORCING

2D/H/S = WEAK, natural, 6-card

2NT = 20-22 hp Niemeyer

level natural preempts (can be 6card)

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

3NT = gambling (without stopper)

1♥/1♠ opening after pass p

HIGH LEVEL BIDDING

4NT asking for aces and trump king: 1-4 0-3 2 with or without queen

Streamlined K asking

SPECIAL FORCING PASS SEQUENCES

none

IMPORTANT NOTES

JUDGEMENT OVER SYSTEM

PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2	3♠	10-21 hp (Rule of 20)	Natural	After (1♦): X = 4 hearts, 1♥ = 5+ hearts	
1♦		4	3♠	10-21 hp (Rule of 20)	Id	Natural	
1♥		5	3♠	10-21 hp (Rule of 20)	Natural 1NT = 6-10 hp Truscott 2NT = 15+ with fit	Natural Natural 3Y:splinter 4X: 11-12 3SA:13-14 3X: 15+	Bergen Drury 2♣ = 3card 10-11dhp 2♦ = 4+card, 10-11 dhp - opener's 2M = min. Off after interference
1♠		5	3♠	10-21 hp (Rule of 20)			
INT		1		15-17 hp can be off-shape Possible 5-card major	Niemeyer, jacoby transfers, Lebensohl 2♣:8+hp, 3X:Slem in X (4♣/4♦ => 4♥/4♠) 2♠ = transfer ♣: 2NT = top honour, 3♣ = without 2NT = transfer ♦: 3♣ = top honour, 3♦ = without	Natural	
2♣	X	0	2♠	GF & SGF hands and NT-hands with 23+ hp	2♦ NF relay (-8), color = 5card, jump good 6+card 11+hp	Maj: 8hp Min: 9hp, or xSA	
2♦		6+	3♠	Weak 6+card	Natural/pre-empt 2NT : forcing	 Ogust (1-2 1-2-3)	
2♥		6+	3♠	Weak 6+card	Natural/pre-empt 2NT : forcing	 Ogust (1-2 1-2-3)	
2♠		6+	3♠	Weak 6+card	Natural/pre-empt 2NT : forcing	 Ogust (1-2 1-2-3)	
2NT				20-22 Can be off-shape	Niemeyer, transfers 3NT = 5♠+4♥		
3♣ 3♦ 3♥ 3♠		6 7(6) 7(6) 7(6)		Pre-empt Pre-empt Pre-empt Pre-empt	Natural Natural Natural Natural		
3NT	X			Gambling			
4♣ 4♦	X X			9T in ♥ 9T in ♠	Natural Natural		
4♥ 4♠				Pre-empt Pre-empt	Natural Natural		
4NT	X			Unusual			
5♣ 5♦ 5♥ 5♠				To play To play To play To play			