DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)

2nd max. 18 HCP - 4 card possible

4th max. 15 HCP - 4 card possible

1 NT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd 16-18 HCP

4th over 1 ♣/♦: 11-14 HCP

over 1 ♥/♠: 12-15 HCP

JUMP OVERCALLS (Style; Responses; Unusual NT)

2nd weak (non vulnerable) - at least 5 card

weak to intermediate (vulnerable) - at least 6 card

2 NT = Michaels (lower suits)

4th 12-15 HCP + ≥ good 6 card

DIRECT AND JUMP CUE-BIDS (Style; Responses; Reopen)

2nd cue over 1 ♥/♠ = ≥ 5 card other major + ≥ 5 card minor

1 ♣ - 2 ♣ = 5-4 ♥+♠ / 1 ♣/♦ - 2 ♦ = ≥ 5 ♥ + ≥ 5 ♠

jump cue = asking stopper for 3 NT

4th cue = 2 suiter with higher suit

jump cue = asking stopper for 3 NT

VS. NT (Vs. Strong/Weak; Reopening; Passed Hand) *Paco*

against strong nt	*against weak nt*
dbl = ≥ 5 card ♣ or majors	penalty
2 ♣ = ≥ 5 card ♦	≥ 5 card ♦ or majors
2 ♦ = ≥ 6 card ♥/♠	idem
2 ♥/♠ = 5 card ♥/♠	idem

VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)

over multi: dbl = NT 13-15 or ≥ 19 HCP or other strong hands

over weak 2, Muiderberg and 3 level opening:

dbl = informative (→ 2 NT = 0-7 HCP or GF)

world convention (4 ♣ = ♣ + major - 4 ♦ = ♦ + major)

VS. ARTIFICIAL STRONG OPENINGS

1 ♣ - dbl = ≥ 5 card ♥

1 ♣ - 1 ♦ = ≥ 5 card ♠

1 ♣ - 1 ♥/♠ = two suiter with ≥ 4 card ♥/♠

1 ♣ - 1 NT = minors

OVER OPPONENTS' TAKEOUT DOUBLE

1 x - dbl - 1 y = ≥ 4 card + forcing 1 round

1 ♣/♦ - dbl - inverted minor (2 NT = 0-6 HCP)

1 ♥/♠ - dbl - Bergen / transfer

1 x - 1/2 y – Rubensohl (transfers)

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	3rd/5th	3rd/5th
NT	attitude	3rd/5th
Subsequent	attitude	attitude
Other:	Kantar: 8/9/10 = top or 2 higher	

LEADS

	Vs. Suit	Vs. NT
Ace	asks count	asks count or unblock
King	asks on/off	asks on/off
Queen	asks on/off	asks count or unblock
Jack	top	QJ(x) - top
10	KJ10 - top	AJ10 - KJ10 - top
9	K109 - Q109 - top	A109 - K109 - Q109 - top
8	K98 - Q98 - J98 - top	K98 - Q98 - J98 - top

SIGNALS IN ORDER OF PRIORITY

		Partner's Lead	Declarer's Lead	Discarding
Suit:	1st	lo/hi = on/off	lo/hi = even/odd	Roman
	2nd	lo/hi = even/odd		lo/hi = even/odd
	3rd	Lavinthal		
NT:	1st	lo/hi = on/off	lo/hi = even/odd	Roman
	2nd	lo/hi = even/odd		lo/hi = even/odd
	3rd			

OTHER SIGNALS (INCLUDING TRUMPS)

Trump: Lavinthal

Smith: low = encouraging

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

2nd ≥ 10 HCP + shape
or strong NT (≥ 16 HCP)

4th ≥ 8 HCP + shape
or any ≥ 16 HCP

SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES

support doubles

responsive doubles

competitive doubles

WBF and SBF Convention Card

Category: Green

NCBO: Belgium

Event:

Players: Corneille Peeters 12689 – Betty Luyckx 14252

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5 card major

2-over-1 response : game force

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

2 ♣	weak ♦ or strong hands
2 ♦	weak ♥ or strong hands
2 ♥	weak ♠ or strong hands
2 ♠	5 card ♠ + ≥ (3)4 card minor
2 NT	pre-empt ♣ or 2 suiter ♣ + x or NT strong ♣ suit
3 ♣	pre-empt ♦ or 2 suiter ♦ + x or NT strong ♦ suit
3 ♦	pre-empt ♥ or 2 suiter ♥ + x
3 ♥	pre-empt ♠ or 2 suiter ♠ + x
3 ♠	gambling
3 NT	pre-empt ♣/♦
4 ♣/♦	pre-empt ♥/♠ without side value
4 ♥/♠	pre-empt ♥/♠ with side value

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

1 ♦ opening frequently with 4 card ♦ + 5 card ♣

1 x - pass - 1 y - 1 NT = 5/4 unbid suits + max. 13 HCP

1 x - pass - 1 y - 2 x = ≥ 5/5 unbid suits / 2 y = natural

Psychics: rare

Often weak openings in 3rd hand if no vulnerable

OPENING BID DESCRIPTIONS							
Ope-ning	Tick if Art	Min No Crds	Neg Dbl Thru	Description	Responses	Subsequent Auction	Modifications over competition and with passed partner
1 ♣ 1 ♦		2 4	4 ♥	9-22 HCP	T-walsh inverted minor 1 ♣ - 2 NT = 0-6 HCP + ♣ fit 1 ♦ - 3 ♣ = inviting ≥ 6 card ♣ 1 ♣ - 2 ♦/♥/♠ = weak or GF ♥/♠/♦	3rd and 4th suit forcing long and short trials 2 ♣/♦ = checkback over 1 level rebid	1 ♣/♦ - dbl - inverted minor (2 NT = 0-6 HCP) 1 ♥/♠ - dbl -1 NT/2♣/2♦/2♥ = transfer ♣/♦/♥/♠ 1 x - 1/2 y - Rubensohl
1 ♥ 1 ♠		5	4 ♥	9-22 HCP	1 NT = 1 round forcing over 1st and 2nd hand 2 ♥/♠ = 8-10 HCP + 3(4) card support 2 NT = GF + ≥ (3)4 card support 3 ♣ = 7-9 HCP + ≥ 4 card support 3 ♦ = 10-11 HCP + ≥ 4 card support 3 ♥/♠ = 0-6 HCP + ≥ 4 card support 3 NT = 12-15 HCP + 4-3-3-3		over 3rd & 4th hand opening: inverted Drury 1 ♥/♠ - 2 NT = ≥ 5-5 minor
1 NT				15-17 HCP 5 card major / 6 card minor / 5422 / 4441 possible	2 ♣ = non forcing Stayman 2 ♦/♥/♠/NT = transfer 3 ♣/♦ = 4441 black/red singleton 3 ♥/♠ = short with ≥ 5/4 minor 4 ♣ = two suiter majors 4 ♦/♥ = transfer ♥/♠		1 NT - 2 x - Rubensohl 1 NT - dbl - transfer
2 ♣	x			weak ♦ or NT 20-21 / 26-27 HCP or strong suit (not GF) or strong non-autonomous suit (GF) or 2 suiter (GF) / 5 ♥ + 4 x (GF)	2 ♥ = relay (distribution) 2 ♠ = non forcing 2 NT = relay (force)	over 2 NT rebid: 3 ♣ = Romex Stayman 3 ♠ = minor slam try 4 ♣ = weak two suiter majors 4 ♦ → 5 ♣ = weak transfer	weak 2 = 5/7 card possible weak 2 in 4th hand = 10-12 HCP + 6 card
2 ♦	x			weak ♥ or NT 22-23 / 28+ HCP or strong suit (GF) / 5 ♠ + 4 x (GF)	2 ♠ = relay (distribution) 2 NT = relay (force)		
2 ♥	x			weak ♠ or NT 24-25 or NT strong ♣/♦ suit + 9-10 top tricks or strong 3 suiter 19-24 HCP	2 NT = relay (distribution) 3 ♣ = relay (force)		
2 ♠	x	5		5 card ♠ + ≥ 4 card minor (6)7-11 HCP	2 NT = GF relay (distribution) 3 ♣ = pass or correct to 3 ♦ 3 ♦ = transfer ♥ 3 ♥ = invitation for 4 ♠		5332 possible in 3rd hand
2 NT	x			pre-empt ♣ or 2 suiter ♣ + x (4/5 losers) or NT strong ♣ suit with side stoppers			
3 ♣	x			pre-empt ♦ or 2 suiter ♦ + x (4/5 losers) or NT strong ♦ suit with side stoppers			
3 ♦	x			pre-empt ♥ or 2 suiter ♥ + x (4/5 losers)			
3 ♥	x			pre-empt ♠ or 2 suiter ♠ + x (4/5 losers)			
3 ♠	x			gambling NT			
3 NT	x	8		pre-empt ♣/♦			
4 ♣	x			pre-empt ♥ without side value			
4 ♦	x			pre-empt ♠ without side value			
4 ♥				pre-empt ♥ with side value			
4 ♠				pre-empt ♠ with side value			
4 NT	x			2 suiter minors			

HIGH LEVEL BIDDING

Roman key card Blackwood (41-30) - Exclusion Blackwood (0-1-2-3) - DIPO/RIPO
Over dbl: bid = 1st control / rdbl = 2nd control / pass = no control