## DEFENSIVE AND COMPETITIVE BIDDING

**OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)**

Style = natural, 6-17 HP

Responses = natural, two-way cue bid, jump cue = 4-card 7-9 HP, 1 on 1 and 2 on 1-response = forcing

Fit jumps after 1 M overcall

**1NT OVERCALL (2nd/4th Live; Responses; Reopening)**

15 - 17 (18)

11 - 14 in reopening (no stop required)

Responses: System ON (disregarding opening opps)

**JUMP OVERCALLS (Style; Responses; Unusual NT)**

Weak (5 – 11) 6+card (exceptional 5-card)

2 NT Unusual (if VUL 10+HP)

(1♣) - 2♦ = both Majors

Reopen: strong jump overcalls

**DIRECT & JUMP CUE BIDS (Style; Response; Reopen)**

Direct = Michaels (if VUL 10+HP)

Jump = Gambling (asks stop)

**VS. NT (vs. Strong/Weak; Reopening;PH)**

After strong: Multi Landy in 2nd hand, natural in 4th
In 2nd hand X = 6+card minor

After weak; (1NT) – X – (p) – stayman & jacoby

**VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)**

Double = take out (ex Fishbein after transfer preempts)

World convention (Leaping Michaels)

Multi Landy after 3NT Gambling

**VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣**

After strong 1♣: 1NT = transfer ♣, 2-level = DONT

**OVER OPPONENTS' TAKEOUT DOUBLE**

System ON

Rdbl = 9+ HP

2m – (dbl) – rdbl = relay (does not promise strength)

## LEADS AND SIGNALS

**OPENING LEADS STYLE**

| | Lead | In Partner's Suit |
|---|---|---|
| Suit | 3rd / 5th | 3rd / 5th |
| NT | 4th, MUD | 3rd / 5th |
| Subseq | | |

Other: King for count, Ace for attitude

If raised, top of nothing in partners suit

**LEADS = standard, Kantar (10, 9 & 8)**

| Lead | Vs. Suit | Vs. NT |
|---|---|---|
| Ace | AKx(x) | AKQx, AKJx(x) |
| King | AK, AKx(x), KQ | KQJ, KQ10x(x) |
| Queen | QJ(x) | QJ10, QJ9 |
| Jack | J10(x) | J109, J108 |
| 10 | KJ10(x), AJ10(x), 10x | KJ10(x), AJ10(x), 1098 |
| 9 | K109, Q109, 9x | A109, K109, Q109, 9x |
| Hi-X | even | even |
| Lo-X | odd | odd |

**SIGNALS IN ORDER OF PRIORITY**

| | Partner's Lead | Declarer's Lead | Discarding |
|---|---|---|---|
| 1 | Low encouraging | Count (H/L even) | Italian |
| Suit 2 | Lavinthal | | |
| 3 | | | |
| 1 | Low encouraging | Count (H/L even) | Italian |
| NT 2 | count | | |
| 3 | | | |

Signals: inverted Smith Call (Odd Ball) = low encouraging

**DOUBLES**

**TAKEOUT DOUBLES (Style; Responses; Reopening)**

Standard, also after 1NT – (something) – X = take out

After 2♦ multi: 2♥= take out, short ♠ (12-16, not forcing)

2♠= take out, short ♥ (12-16, not forcing)

After weak 2 – (X) – pass ---→ Lebensohl (also in 4th seat)

**SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS**

Support DBL/RDL, Lightner, Rozenkrantz, lead directing

1♣ - (1♦) – X = 4+♥ (extended T-Walsh)

## W B F CONVENTION CARD

**CATEGORY:**
**TEAM:** **DUA 1**
**PLAYERS:** **Stephan Vervloessem 19905**
**Joost Penninck**

**SYSTEM SUMMARY**

**GENERAL APPROACH AND STYLE**

5 card Major with longest minor, preference ♣

NT 15-171

After any 1x-1y-1z : 2♣= any invite OR weak♦; 2♦ = GF; 2NT = transfer ♣ (double deux / 3way checkback )

T-Walsh

Inverted Minors

Reverse Drury

**SPECIAL BIDS THAT MAY REQUIRE DEFENSE**

2♣ Ekren (can be weak with both Majors 4/4)

2♦ Multi

2♥/♠ Muiderberg

2 NT up to 3NT: all transfer bids

**SPECIAL FORCING PASS SEQUENCES**

1NT – (X) – pass forces opener to XX, promising weak bi-color with non touching suits OR a strong hand to play 1NT XX

**IMPORTANT NOTES**

Opening = in 3rd seat rule of 18 (HP + 2 longest suits) for 1♠ or 1♥, else rule of 20

**PSYCHICS**: happened before in 3rd seat

| , | ARTIFICIAL | MIN. CARDS | NEG.DBL THRU | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND |
|---|---|---|---|---|---|---|---|
| 1♣ | | 3 | 6♠ | 12-20 | T-Walsh (also after intervention 1-level), Inverted minors, 2♠ fit 6-7 HP, 2NT fit 8-9 HP, 3♣ fit 0-5 HP | After inverted minors 1m – 2m:<br>2♥ = 12-14 HP, 2♠ = 15-17 HP<br>2NT = 18-20 HP, splinters = 15+ HP<br><br>Third Suit Forcing (after 1m-1x-2m) | <br><br><br><br>No 3th forcing |
| 1♦ | | 3 | 6♠ | 12-20 | Inverted minors, 2NT fit 6-7 HP, 3♣ fit 8-9 HP, 3♦ fit 0-5 HP | | |
| 1♥ | | 5 | 6♠ | 11-20 | 1♥ – 2♥ & 1♠ - 2♠ 6-9 HP 3-card fit<br>1♥ – 2♠ & 1♠ – 3♦ invite 3-card fit<br>1♥ – 3♦ & 1♠ – 3♥ GF 3-card fit<br>1♥/♠ – 3♣ 6-9 HP 4-card fit<br>1♥/♠ – 2NT 10+ 4-card fit, Splinters (11-14)<br>1♥/♠ - 3/4♥/♠: 0-5 HP 4+card fit | After 2NT: 3 M = minimal NF, 3♣ = 15-17 HP<br>3♦= 18-19 HP, 3 other M = any void 10-13 HP<br>3NT = single ♣ 11 – 14 HP<br>4 ♣ = single ♦ 11 – 14 HP<br>4 ♦ = single other M 11 – 14 HP<br>4 M = 13 - 14 HP balanced | 2♣/♦ = Reverse Drury: rebid 2M = minimal |
| 1♠ | | 5 | 6♥ | 11-20 | | | |
| INT | | | 3♠ | 15-17 (5-card Major possible) | 2♣ Stayman can be weak, 3♣ MSA<br>4X transfer (2♠ also limit no majors)<br>3♦ both M 55, Texas, 4 NT Quantitative | Smolen<br>Minor Suit Ask<br>After intervention : Rubensohl & take out doubles | |
| 2♣ | X | | | OR GF unicolor<br>OR 22-23 / 26-27 NT<br>OR 5-11 HP min 44 Majors (EKREN) | 2♦ relay (max 16 HP, +/- same length ♥/♠ )<br>2♥/♠ preference (NF)<br>2NT strong relay (min 14 HP)<br>3♥/♠ barrage, 3♣/♦ natural forcing 6+card | After 2NT: 3♣ = weak & min., 3♦ = weak & max with 4-4M, 3♥ = weak & max longer ♠, 3♠ = weak & max longer ♥, 3NT = GF minor<br>4♣/♦ = splinter weak 5-5M, 4♥/♠ = GF | |
| 2♦ | X | | | OR SF unicolor<br>OR 20-21 / 24-25 NT<br>OR 5-10 HP 6(7)-card Major (MULTI) | 2♥ waiting (NF), 2♠ limit+ ♥ (NF)<br>2NT strong relay (min 14 HP)<br>3♥ barrage Pass/Correct, 4♣ asks transfer M<br>4♦ both Majors, 4♥/♠ to play | After 2NT: 3♣ = weak♥& not max, 3♦ = weak♠ & not max, 3♥ = weak♠& max, 3♠ = weak♥& max<br>After 2m – 2x - 2NT: Puppet Stayman, 4 NT Quantitative, Minor Suit Ask | |
| 2♥/♠ | X | 5 | | 5-10 HP, exactly 5-card M + min. 4-card unknown minor (MUIDERBERG) | 2NT strong relay (min 14 HDP)<br>3♣ Pass/Correct, 3♦ limit ♥ after 2♥ and tranfer ♥ after 2♠, 3M barrage | After 2NT: 3♣ = min & 4+card ♣, 3♦= min & 4+ card♦, 3♥= max & 4+card♣, 3♠= max & 4+ card♦ | |
| 2NT | X | | | OR transfer preempt ♣ OR 28+ NT<br>OR GF (♦&♥ or ♣&♥ or ♦&♠) | 3♦ asks for a 3-card M | After 20+ 2NT: 3♣ puppet stayman<br>After 20+ 3NT: 3♣ stayman | |
| 3♣ | X | | | OR transfer preempt ♦ OR GF ♥&♠ | | | |
| 3♦ | X | | | OR transfer preempt ♥ OR GF ♠&♣ | | **HIGH LEVEL BIDDING**<br>Splinters, Mixed controls, Last train,<br>RKC Blackwood 41/30 (30/41 for ♣), exclusion Blackwood, Minorwood, Specific Kings<br>D0P1 & DEP1 - REP1<br>After 4NT: 5NT always Grand Slam Try else 5NT = Pick a slam | |
| 3♥ | X | | | OR transfer preempt ♠ OR GF ♣&♦ | | | |
| 3♠ | X | 7 | | Solid minor 10-12HP | 3 NT to play, 4♣ Pass/Correct | | |
| 3NT | X | 7 | | Non solid minor | Pass to play, 4♣ Pass/Correct | | |
| 4♣/♦ | X | 7 | | Namyat 8 / 9 tricks ♥/♠, min one ace | | | |
| 4NT | X | 5 | | Bicolor minors, usually no ace | | | |