DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

Michaels

Unusual NT

In 4th hand after opening OPS: 1 NT = 11/14

Mixed raises

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

JUMP OVERCALLS (Style; Responses; Unusual NT)

Weak JO (as from 5 card)

Reopen:

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

VS. NT (vs. Strong/Weak; Reopening;PH)

Multi-Landy

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

OVER OPPONENTS' TAKEOUT DOUBLE

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	3th – 5 th Kantar	3th – 5 th
NT	Small positive Kantar	3th – 5 th
Subseq	Highest os seq or highest in middle of seq	Idem

Other:

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AKx	3th – 5 th Kantar
King	AK/KQxxx/AKxxx	Idem or Kantar
Queen	KQxx (possible) QJxx	Idem or Kantar
Jack	J 10 9	Idem or Kantar
10	3th – 5 th	Kantar
9	3th – 5 th	Kantar
Hi-X		
Lo-X		

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
1	Small = on	Distribution	Italian/Lavinthal
Suit 2	Small = on	Distribution	Italian/Lavinthal
3	Small = on	Distribution	Italian/Lavinthal
1	Small = on	Distribution	Italian/Lavinthal
NT 2	Small = on	Distribution	Italian/Lavinthal
3	Small = on	Distribution	Italian/Lavinthal

Signals (including Trumps):

Small = on : Italian Lavinthal

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Take out double

Negative double

Support double

Lightner double

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

W B F CONVENTION CARD

CATEGORY: Division Nat; III
NCBO:

PLAYERS:
Sbili Said (31868)
Van der Meer Griet (22358)

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5 card MAJ – 45card ♦

On MAJ: 1 NT semi-forcing. Double 2 convention

1 NT 15-17 (5 cards possible)

T Walsh – inverted minors

RKC 41/30 and ORC (4♣ / ♦)

Bergen – Smolen

Michaels

Multi-Landy – Rubensohl & Lebensohl

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

Reverse distribution

2/1 (except on 1 ♣ opening)

ORC

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

PSYCHICS: not standard

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	X	2	3♠	11 – 19 pts	T Walsh – inverted minors (remain after double)	Acceptance T-Walsh as from min 3 card 2♥/♠ = 6 card 9/11 pts 2♦ (idem)	
1♦		5	3♠	11 – 19 pts	Inverted minors (remain after double) 2/1 = game forcing		
1♥		5	3♠	11 – 19 pts	1 NT: semi forcing if ptr hasn't passed	Pd may pass with min hand	
					2/1 game forcing – Bergen Raises (remain after x)	2♥ = 8/10 pts	
1♠		5	3♠	11 – 19 pts	1 NT: semi forcing if ptr hasn't passed 2/1 game forcing – Bergen Raises (remain after x)	Pd may pass with min hand 2♠ = 8/10pts	
INT				15 – 17 pts	Stayman - Jacoby		
					2♠ = ♣ or limit hand without majors Smolen	2 NT = minimum : 3♣ = 16/17 pts	
2♣	X			Weak ♦ or strong hands Game or Semi-game All distribution possible One suiters or 2-suiters 3 NT gambling with ♣ or ♥	2♦ : relay (waiting bid) 2♥/♠ : good hands, not forcing 2 NT: strong relay 3♣/♥/♠ : natural forcing 3 NT: to play 4/5♦ : to play	2♥ = GF, second suite possible 2♠ = GF, second suite possible 2 NT= 22-23 balanced 3♣ = semi GF ♣ 3♦ = semi GF ♦ 3♥ =SF ♥ 3♠ = SF ♠ 3♣ = weak ♦ - 6-8 – bad suit ♦ 3♦ = weak ♦ - 6-8 – good suit ♦ 3♥ = weak ♦ - 9-10- bad suit ♦ 3♠ = weak ♦ - 9-10 – good suit ♦	

2♦	X	5		Weak ♥ or strong hands All distributions possible One suiters	2 ♥ : relay (waiting bid) 2 ♠ :natural no forcing 2 NT: strong relay 3 ♣ / ♦ : natural & forcing 3 NT: to play 4 ♥ : to play	2 ♠ : GF 2 NT: balanced 24+ 3 ♣ : GF ♣ 3 ♦ : GF ♦ 3 ♥ : GF ♥ 3 ♣ : min 3 ♦ : max single ♣ / ♦ 3 ♥ : max balanced hand 3 ♠ : max single ♠	
2♥	X			Weak both majors (as from 4/4)	Pas = preference ♥ 2 ♠ = preference ♠ 2 NT: strong relay 3 ♣ : natural & non forcing 3 ♦ : idem 3 ♥ / ♠ /NT: to play 4 ♥ / ♠ to play	 3 ♣ : min 3 ♦ : max & 4/4 3 ♥ : max 4 ♥ /5 ♠ 3 ♠ : max 5 ♥ /4 ♠ 3 NT: max 5/5 4 ♣ : void in the bidden suit	
2♠				No opening - at least 5 card ♠	Pas 2 NT: strong relay 3 ♣ / ♦ : natural & non forcing 3 NT: to play 4 ♥ / ♠ : to play	 3 ♣ : min 3 ♦ : max single ♣ / ♦ 3 ♥ : max single ♥ 3 ♠ : max balanced hand	

2NT				Balanced (in principle) 20/21 pt	3 ♣ : Niemeyer 3 ♦ : transfert ♥ 3 ♥ : transfert ♠ 3 ♠ : both minors 3 NT: 5 ♠ /4 ♥ 4 ♣ / ♦ : ORKC 4 ♥ / ♠ : natural 4 NT: quanti	3 ♦ : at least 1 major 3 ♥ : 5 card ♥ 3 ♠ : 5 card ♠ 3 NT: no 4 or 5 card major 3 ♥ : no fit ♥ 3 ♠ : no fit ♠	
3♣		5		Preempt			
3♦		5		Preempt			
3♥		5		Preempt			
3♠		5		Preempt			
3NT	X	7		Gambling 3 NT ♣ / ♦			
4♣		7		Preempt	Constructive ♥ (transfert)		
4♦		7		Preempt	Constructive ♠ (transfert)		
4♥		7		Preempt			
4♠		7		Preempt			
4NT		7		Preempt	2 suiter ♣ / ♦ (pre-empt)		
5♣		7		Preempt		**HIGH LEVEL BIDDING**	
5♦		7		Preempt			