DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

Natural natural

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2° pos 15-18H 2♣ stayman 2♦/2♥/2♠/2NT transfer

4° pos 10-12H 2♣ stayman 2♦/2♥/2♠/2NT transfer

JUMP OVERCALLS (Style; Responses; Unusual NT)

2♥/2♠ weak 6 (7) cards

Reopen:

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

2 suiter Ghestem

VS. NT (vs. Strong/Weak; Reopening;PH)

Multi Landy 2° & 4° position

2♣ Landy 2♦ 6+M 2♥/2♠ 5+M & 4+m

DBL good long suit 6+ , optionnal penalty

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

natural

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

natural

OVER OPPONENTS' TAKEOUT DOUBLE

XX 10+HCP

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	attitude	attitude
NT	attitude	attitude
Subseq		

Other:

Italian attitude

LEADS

Lead	Vs. Suit	Vs. NT
Ace	Small encouraging asks count (even-odd)	Small encouraging asks count (even-odd)
King		
Queen	Head of sequence	Head of sequence
Jack		
10		head or XJ10x
9		head or X109x
Hi-X	even-odd	even-odd
Lo-X		

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
1	even-odd		italian
Suit 2	Low card can be E		Suit preference
3			
1			
NT 2	Attitude		Suit preference
3			

Signals (including Trumps):

attitude

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

natural

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

All artificial bids are alerted

W B F CONVENTION CARD

CATEGORY: BELGIAN TEAM CHAMPIONSHIP
TEAM NAMUR 2 _ DIVISION 3C

PLAYERS: HUBLET Carlo 2411
JOBE Philippe 3950

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

MAJOR 5°

BEST MINOR in quality Inverted minor

1NT 15-17H

2♣ MULTI 2♦ MULTI

2♥/ 2♠ 5+M & 4+m

Responses 1NT forcing 2 over 1 10+HCP

SPECIAL COMPETITIVE BIDS THAT MAY REQUIRE DEFENSE

2♥/2♠ with jump 6+ cards weak

2 SUITER GHESTEM

2NT = 2 lowest

3♣ = 2 highest 1♣-2♦ = 2 Majors

Cue-bid = highest & lowest 1♣-3♣= highest & lowest

1♣-2♣ natural

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

PSYCHICS: rare

OPENING	TIC IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		3		12-23 HCP	Inverted minor Natural Jump are weak Spoutnik	Inverted minors	
1♦		3					
				12-23 HCP	Raise 2 = 7-10S , raise 3-4 = preempt 5-10S 1NT F1 2NT = fit FG 3NT = fit 3 cards 12-14H bal. 3♣ = fit 11-12S 3♦ = fit 13-15S others natural 1♥/1♠ (4° position) > 1NT NF, 2♣ asks strength		
1♥		5					
1♠		5					
INT				15-17 H Major 5 / minor 6 / 5-4 cards possible	2♣ stayman from 0 H , 5 levels 2♦/2♥/2♠/2NT Tranfer Lebensohl		
2♣	X	0		Majors 4+/4+ 5-11 HCP 20-23 H or 8 tricks strong undetermined Majors 5+/5+ GF	2♦ relay 2♥/2♠ suit preference 2NT F1, encouraging 3♣ fit Majors, F1, encouraging	2♥/2♠ weak 2NT...3♠ strong pass 2♠–2NT...3♠ strong 3♣/3♦ min 5-4 3♥/3♠ max 5-4 3NT max 5422 4X-4NT strong	
2♦	X	0		Major 6 (7) 5-11 HCP 24+ HCP or 9 tricks GAME FORCING	2♥ relay 2♠ support 3♥ 2NT F1, encouraging 3/4♥ Preempt > pass or 3/4♠	p/2♠ weak 3♣=3 suiter 3♦....4♣ strong FG 3♣ max♥ 3♦ max♠ 3♥/3♠ min 3NT/4♦/4♥/4♠/5♣ strong FG 4♣ = 3 suiter	
2♥	X	5		Major 5+ & minor 4+ 5-11HCP	2NT F1 3♦ F1 with fit 3♣ pass/correct		
2♠	X	5					
2NT				20-21 HCP bal; Major 5 / minor 6 possible	3♣ Puppet Stayman 3♦/3H♥ tranfer for ♥/♠ 3♠ tranfer for minor 3NT with 5♠ & 4♥ FG	3♦ 1-2 Major 4° 3♥/3♠ Major 5° 3NT no M	
3♣3♦ 3♥3♠		7		Pre emptive			
3NT	X			Gambling	4♣ ask for closed suit > pass or 4♦		
4♣	Ξ	0		8+♥ closed			
4♦	Ξ	0		8+♠ closed			
4♥4♠		8		Pre emptive			
5♣5♦ 5♥5♠		8		Pre emptive			
						HIGH LEVEL BIDDING	
						4NT BW 4-1/3-0/5-2/2+ 5 keys if fit 4♠ BW5 if fit ♥	
						4♣GERBER 4-1 / 3-0 / 2A 0-3K / 2A 1-4K/ 2A 2 K	
						MINWOOD = BW for minors 4-1/3-0,,,	
						Exclusion BW 0-3 /1 /2/	
						Cue-Bid = control of asking	
						Grand Slam Force	