DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

Style	Nat - 5 cards suit can be light
Responses:	Nat - Cue bit and new suit F1 Weak jump raises
Reopening :	No jump usualy shows 7/13(14) HCP 1NT : 10-12/14 - 2 NT 17/19

T/O Doubles General style

Can be light if shaped

Reopening 8+ according to shape

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2 nd pos : 16(15+)/18 Stayman - Texas

4 nd pos : 10-12/14 Stayman

JUMP OVERCALLS (Style; Responses; Unusual NT)

Natural and weak
2 suits : 2NT : lowest - 3♣ : other - 3♦ : higher
Reopen: New suite F1

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Direct cue bit ♣ ♦ : Natural
Jump cue bit : Asks stop

VS. NT (vs. Strong/Weak; Reopening;PH)

Strong
2♣: ♥/♠ - 2♦: M/6 - 2♥♠: Muiderberg - 2NT: ♣♦
Dbl : strong hand

Weak
Dbl : 12+ - See strong

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Style : T/O double, natural overcall

Responses : New suit F1, 2NT asks

VS. ARTIFIAL STRONG OPENINGS- i.e. 1♣ or 2♣

X : 5♥ - 1♦: 5♠ - 1♥: ♥/ m - 1♠: ♠/x - 1NT: ♦/♣
Weak jump : 2♣:♦ or ♥/♠ - 2♦:♥ or ♠/♣ - 2♥:♠ or ♣/♦
2♠:♣ or ♦/♥ - 2NT: ♠/♦or ♥/♣

OVER OPPONENTS' TAKEOUT DOUBLE

Rdbl : 9⁺HGP
Truscott M – Inversed m
Weak jump raise

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	Odd / Even	Odd / Even
NT	4th best	Odd / Even
Subseq	Count / Attitude	Count

Other: lead second from xxxx

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AKx(x)	AKx(x)
King	AK,KD(x)	KD(x)
Queen	QJ(x)	QJ(x)
Jack	(H)J10(x), Jx	(H)J10x
10	10(x), (H)109(x)	(H)109x, H10x, 109x
9	9x, (H)(H)9x	98x, 9x, H9x
Hi-X	Sx, xSxx, HxSx	HSx, Sx, Sxx, xSxx,
Lo-X	xxS, HxS, HxxxS	HSx, HxxS, HxxSx

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
Suit 1	Std count	Std count	Std count - O/E
2	High enc	High enc	High enc
3	S/P	S/P	S/P
NT 1	Std count	Std count	Std count
2	High enc	High enc	Odd / Even
3	S/P	S/P	High enc

Signals (including Trumps):
Odd/ Even – Leventhal

TAKEOUT DOUBLES (Style; Responses; Reopening)

Style : Can be light if shaped

Responses : Natural, cue bid shows strength

Responder's doubles :
1♣ - 1♦ - X : promise ♥/4 - 1♣ - 1♦ - 1♥ = ♥/5⁺
1m - 1♥ - X : promise ♠/4 - 1m - 1♥ - 1♠ = ♠/5⁺

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

1m - 1NT - 2♣ : ♥/♠
1M - 2m - Pass : Forcing

Take Out Double, Responsive doubles, Game-try doubles
Lightner

08/26

CONVENTION CARD

CATEGORY: Green

PLAYERS: Proumen Valérie - 4710
Proumen Léon-Pierre - 4333

Cercle Liège Perron III

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

♥♠/5 - ♦/4 - ♣/2 - specialized 2 opening's

1NT : 15(14+)/17

2♣-2♦ : Multi-coloured

2♥-2♠ : Muiderberg 3-9

2 over 1 Reponses : Forcing 2NT

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

Openings

2♣ : Strong : 22/23 - 1 suit - Semi forcing
or Weak : 5/4⁺M 3-9

2♦ : Strong : 24⁺ - 2 suits - Forcing game
or Weak : M/6 (5⁺ in 3ème) 3-9

3NT : Gambling

Competitive bids

See responder's pass & doubles
Vs 1NT opening and strong club

SPECIAL FORCING PASS SEQUENCES

1M - 2m - Pass : Forcing

IMPORTANT NOTES

Many fit showing jump bids
2 level opening can be weak
3rd and 4 rd suit F1
3rd openings can be aggressive

PSYCHICS: Rare (more often mistakes!)

OPEN	TICK IF ART.	MIN NO OF CARDS	NEG DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1 ♣		2	3 ♠	Nat 11+ GP ♦4 in 3ème OK	Walsh - Inversed raise 1♦ : 6/9 no M or natural 1NT : 10/11 no M	1♣ - 1♦ - 1NT : 2♣ Stayman FG / 2M limit 1m - 1M - 1NT - 2♣ : Relay	Inversed Truscott 2♣ Landik
1 ♦		4	3 ♠	Nat 11+ GP	Inverted raise	1m - 1M - 1NT - 2♣ : Relay	Inversed Truscott 2♣ Landik
1 ♥		5	4 ♦	Nat 11+ GP (9+ GP in 3ème)	2♦ : Raise 5-7 GP or natural 2NT, 3♣, 3♦ : Bergen raise 3♥ : Weak raise 3NT : Regular raise 12/14		Cue bit : Limit raise / 2NT: FG raise 2♦ : Raise 5-8 GP or natural 2♥ : Raise 9-11 GP
1 ♠		5	4 ♥	Nat 11+ GP (9+ GP in 3ème)	2♥ : Raise 5-7 GP or natural 2NT, 3♣, 3♦ : Bergen raise 3♠ : Weak raise 3NT : Regular raise 12/14		Cue bit : Limit raise / 2NT: FG raise 2♥ : Raise 5-8 GP or natural 2♠ : Raise 9-11
1 NT				Nat 15(14+)/17 - bal or semi-bal M/5 (16 or M'/3) - 5/4 - m/6 - sglt OK	Stayman 3 level. Can be weak or without M Texas - 3m : ♣+♦ - 3M: Sglt - 4m : ♥/♠		Lebenshol
2 ♣	X			2 suits 5+/4+M weak 22-23 semi regular 1 suit strong	2♦ : Waiting 2-4♥ : To play if weak 2-4♠ : To play if weak 2NT : Asking	On 2 NT, see 2 NT opening	
2 ♦	X			6M weak (5+ in 3me) 3/10 GP 24+ semi regular 2 suits strong Forcing game	2-4♥ : Pass or correct 2-3♠ : Pass or correct 2NT : Asking	On 2 NT, see 2 NT opening	
2 ♥	X	5		♥5/m4+ weak 3/9 GP	2NT : Asking 3♣ : Pass or correct 3♦ : Encouraging ♥		
2 ♠	X	5		♠5/m4+ weak 3/9 GP	2NT : Asking 3♣ : Pass or correct 3♦ : Encouraging ♠		
2 NT				20(19+)/21 - bal or semi-bal M5 OK - 5/4 - 6/3 - sglt OK	Texas - Puppet Stayman (Niemeijer) 3NT : ♠/5♥/4 - 4♣ : ♣/♦ - 4♦: ♥/♠		
3 ♣		7(6)		Pre-emptive			
3 ♦		7(6)		Pre-emptive			
3 ♥		7(6)		Pre-emptive			
3 ♠		7(6)		Pre-emptive			
3 NT		7		Gambling No Ace or King aside	**HIGH LEVEL BIDDING** : Control first and second round RKCB 5 key cards - 41/30/2 - 5♠: 2 + Q Trump - 5NT: 2 key cards + void - 6x : 1 or 3 key cards + a void Next suit asking for Q trump : return in trump suit No - New suit King or 2 others Exclusion Blackwood		
4 ♣		8(7)		Pre-emptive			
4 ♦		8(7)		Pre-emptive			
4 ♥		8(7)		Pre-emptive			
4 ♠		8(7)		Pre-emptive			